

Television



Topics for Today

- ◆ How do Networks Create Value
- ◆ The Relation Between the Studio and Television



What is a Network?



A Network is a Distributor



What Is a Network?

- ◆ A Network Is a Distributor
 - It Buys Programs From Producers
 - It Supplies These Programs in Bulk to Affiliates
 - It Sells Advertising Time in Bulk



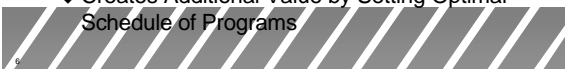
Economic Issue

- ◆ How do Firms Deal with Each Other
 - Market Sales
 - Contract
 - Joint Ownership
- ◆ Which is Best Depends on Circumstances



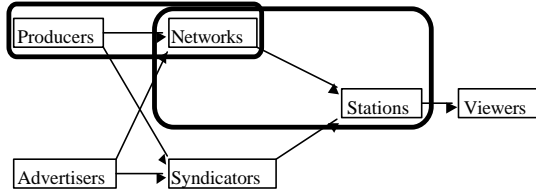
How Does Network Create Value?

- ◆ Reduce Transactions Costs
 - Deliver a National Audience in One Purchase for Advertisers
 - Deliver National Coverage of Shows in One Sale for Program Producers
 - Deliver a Portfolio of Programs in One Deal for Affiliates



- ◆ Creates Additional Value by Setting Optimal Schedule of Programs

Who Are the Players in the TV Market?



The Advertising Market

- ◆ Network TV is less than 10% of total advertising
- ◆ Substitutes for Network Advertising
 - Spot market
 - Barter syndication
 - Cable, superstation
 - Radio
 - Other media
- ◆ Not as big a buy, but can be targeted
 - Less duplication with national TV buys



How Does a Buy Work?

- ◆ May sponsor entire program
 - Common in 1950's, less common now
- ◆ Norm is buy of participations
 - Up front market sells 70%– 80%
 - Rest in pick-up market
- ◆ Webs use unsold time for
 - Public service
 - Self promotion



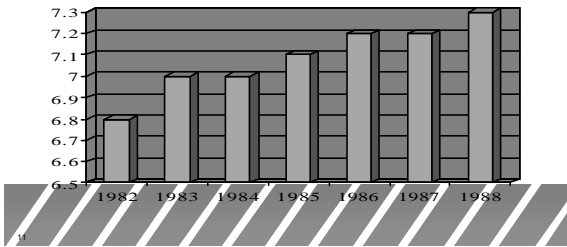
Competition in this market

- ◆ Number of stations has no effect on price of time sold in a particular area
 - Indicates competition
 - ✦ Either from other stations or other media
 - National and spot market buys appear to be close substitutes



Commercial Minutes

- ◆ Limits appear not to work
 - NAB code violates unconstitutional
 - Commercial minutes/hour – prime time



How Do Networks Deal With Affiliates?

- ◆ In General They Pay Affiliates to Carry Programs, But This Is Changing
 - Networks Require Clearance
 - But, who Gets Value NFL Creates at Local Affiliates?
- ◆ Networks Cannot Force Affiliates to Carry Programming
 - Cannot Require Exclusivity in Contracts
 - Cannot Withhold High Rated Program to Induce Affiliate to Carry Low Rated Program
 - Networks Cannot "Fine-tune" Compensation to Affiliates



Effect of Contract Limitations

- ◆ Depends on Who Has Bargaining Power
 - Are There More Stations in Area Than Networks, or *Vice Versa*
- ◆ Creates a Free-rider Problem
 - Network Programming Is, on Average, More Profitable
 - But Only If Sufficient Coverage
 - What If Each Station Carried ONLY Those Programs That Make More Money for It Than Syndicated Programming?
 - ✦ Everyone's Costs Go up
- ◆ Solve Problem by Owning All Stations



What About Dealing With Producers?

- ◆ Key Here Is Financial Interest Restrictions which will be covered later



TV and Studios

- ◆ Consider the Relation Between TV and Movies in the Early 1950's
 - 4 Networks
 - ✦ None Related to Movie Studios
 - ✦ 2 Related to Hardware Makers
 - NBC
 - DuMont
- ◆ Consider the Situation Today
 - 6 Over the Air Webs
 - ✦ 4 Related to Movie Studios
 - ✦ None Related to Hardware
 - Not Counting Cable Web Such As TNT



Why the Change?

- ◆ Initial Stage in Many New Technologies Has Hardware Makers Fostering Content Development
 - Motion Picture Patents Trust
 - Edison Makes Movies
 - NBC, RCA are Set up by AT&T, GE

- ◆ This Happened in TV, but Now Control Has Shifted to Content Providers



Vertical Integration

- ◆ When Does It Make Sense to Bring Two Stages of a Vertical Process Under Joint Ownership?
- ◆ If Each Side Must Make Relationship Specific Investments That the Other Can Exploit
- ◆ If Ex-post Settling up Is a Problem
- ◆ If It Is Difficult to Determine Contribution of Each Side to Joint Enterprise



Initially Link Content With Hardware

- ◆ Color Programming by NBC Is the TV Version of Visicalc
- ◆ Also Gives Content Providers a Role in Setting Technical Standards So Their Costs/Benefits Are Reflected in Final Decision
- ◆ This Can Have Interesting Effects
 - Use of FM for Sound Part of TV
 - Choice of Standard for Color TV



Movies Fight TV Early on

- ◆ This Almost Always Happens
 - Records and Radio
 - Movies and Live Theatre
- ◆ Change in Movie Content to Fight TV
 - Switch to Wide Aspect
 - More Color Movies
 - More Location Shooting
 - Jack Warner and the Search for 3D Movies
- ◆ Recent Movies Kept off Network
- ◆ Movies and TV Are Competitors



Then Movies Complement TV

- ◆ Shared Factors of Production
 - Actors
 - Stars
 - Soundstages
- ◆ Some Studios Produce TV Shows Themselves
- ◆ TV Buys Film Libraries
- ◆ TV Used to Advertise Movies
 - Remember Increase in P&A Costs
- ◆ Indeed, Now Some Content Changes to Fit Video Aspect Ratio



But Why *Joint* Ownership?

- ◆ We Are Talking About Intellectual Property
- ◆ Much of the Benefits From Both Movies and Television Lies In Follow-up Products
 - Sequel
 - Spin-off
 - TV Show From Movie
 - Movie From TV Show, Etc.
- ◆ In Order for Initial Investment to Be Optimal Downstream Revenue Sources Must Be Taken Into Account
 - This Is Automatic With Joint Ownership



Example: Buying Sequel Rights

- ◆ Take a Simple Hypothetical (or Not So Hypothetical) Deal Where We Agree to Buy, Sight Unseen, the Sequel Rights to a Studios Slate of Movies for a Fixed Amount Up-front
 - Must Do It Before Production Starts, Else Studio Knows More Than Us

- ◆ Will This Affect What the Studio Does?
 - Marketing
 - Content—maybe They Kill-off Rambo