



## Windows of Release

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## This is an International Business

- ◆ The film business has always been international
  - In silent era we imported from France
- ◆ US Industry has a big advantage
  - leading BO share in most markets
  - big domestic market
  - no subtitles
  - money speaks English

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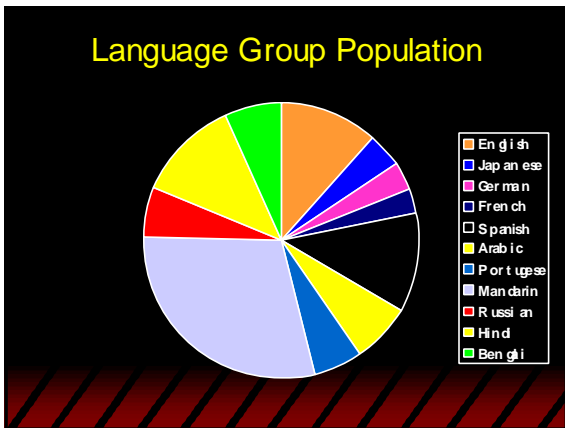
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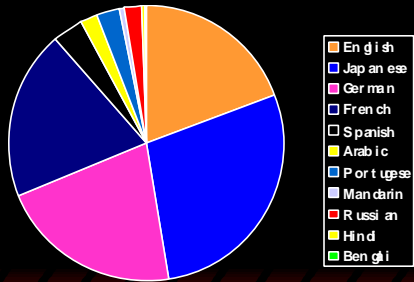
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### Language Group GDP/PC



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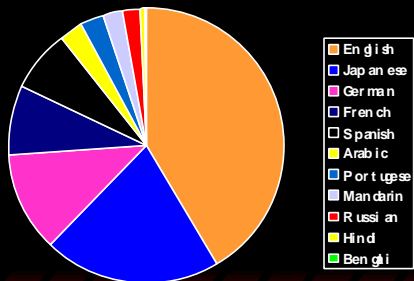
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### Language Group GDP



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### Anything Else Going On?

- ◆ US Industry looks to World Wide Market
- ◆ New Technologies Arrive

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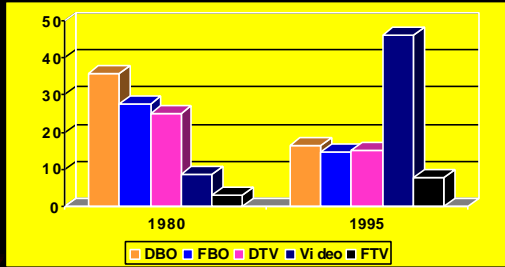
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## Less Revenue From Box-Office




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## This has implications for film budgets

- ◆ Let's work through how this matters for production budgets
- ◆ Look at Studio Revenue as movie cost goes up

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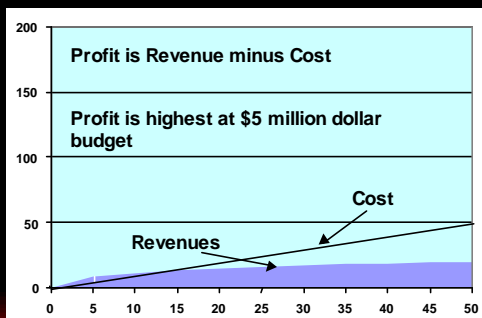
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## DBO only




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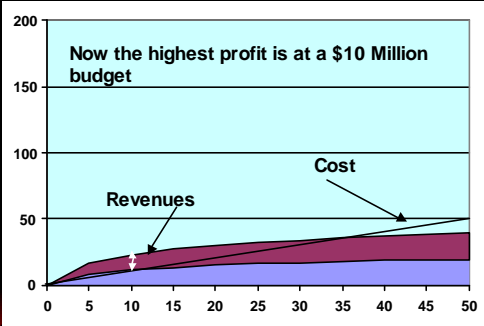
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### Now Add FBO



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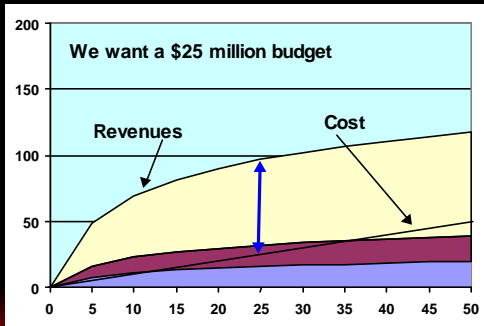
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### Add Video



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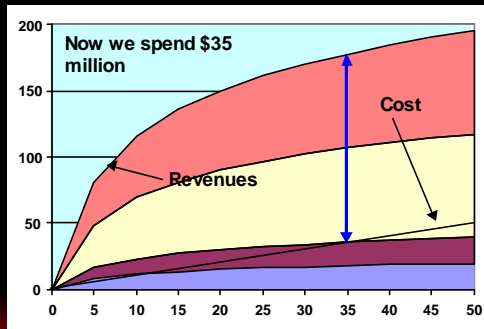
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### Finally, add TV



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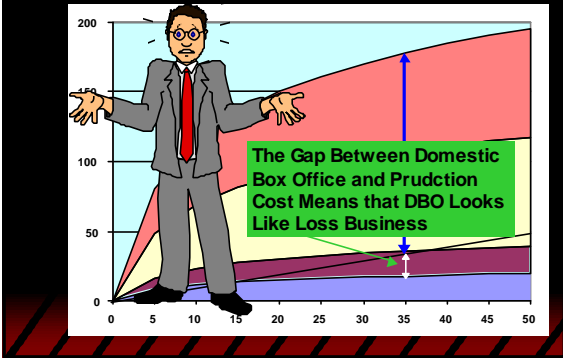
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## DBO Is A Loss Business



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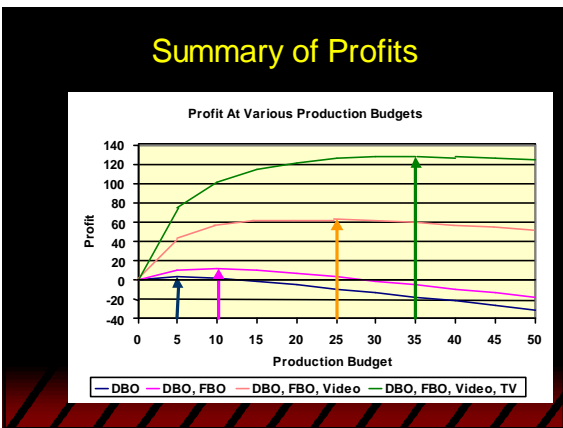
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## Summary of Profits



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## Implications

- ◆ Bigger Movies
- ◆ Type of Movie
- ◆ GATT
- ◆ Windows of Distribution

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## How do you exploit all the markets?

- ◆ Do you hit them all at once?
  - No
- ◆ What does the pattern look like?
  - See next slide
- ◆ But first, note that this is not a new problem
  - Before TV and Video Studios still sequenced distribution within metropolitan area
  - Downtown theatres got “clearance” and studio would not play nabes
  - in LA clearance was often for 50 miles

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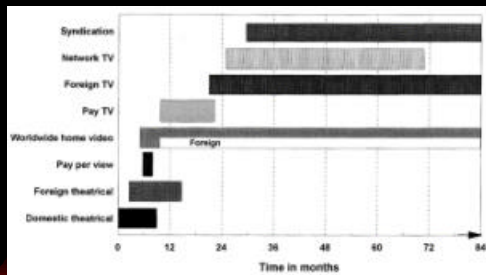
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## Sequential Exploitation Windows



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## What is the economics of windowing?

- ◆ Think of the supplier as a discriminating monopolist
  - say a monopolist faces two separate markets, will she set the same price in both markets?

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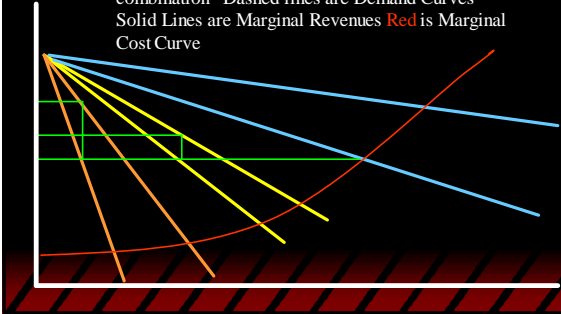
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## Segmented Markets

Orange and Yellow are two markets Blue is the combination Dashed lines are Demand Curves Solid Lines are Marginal Revenues Red is Marginal Cost Curve



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## Studio Segments Viewers by Time

- ◆ What are the tradeoffs between theatrical and video?
  - Theatrical is more revenue per viewer
  - Video is an *imperfect* substitute so will draw some business away from theatrical
- ◆ Look at Frank's analysis



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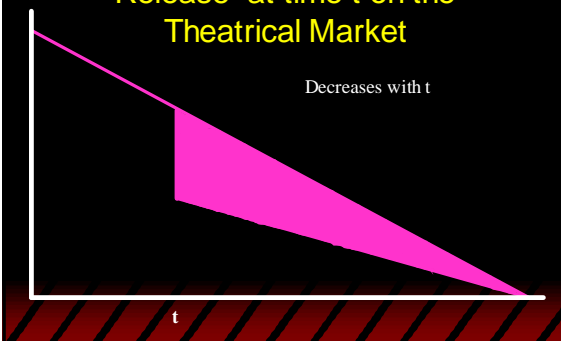
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## Opportunity Cost of a Video Release at time t on the Theatrical Market

Decreases with t



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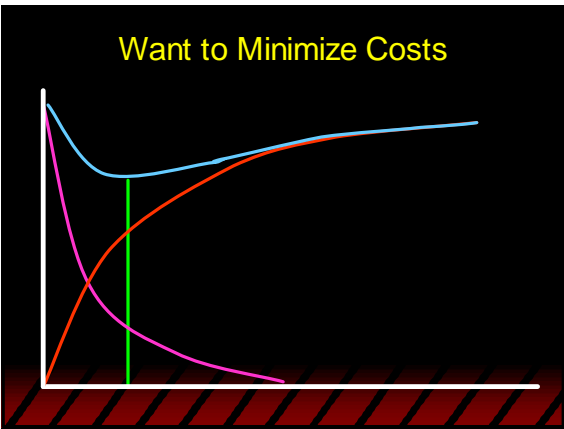
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### Summary

- ◆ Delay of Video *decreases* as video market grows
- ◆ The more people value video relative to cinema, the greater the video delay.
- ◆ The quicker people lost interest in the movie, the quicker it goes to video
- ◆ Model tested on 91 movies in Germany released from 1984 - 1988.

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